

Extension Work

Well that's it for now - you've come a long way in just five lessons. There's still a lot more to learn about Game Maker, but now you should have all the basic skills necessary for creating simple but interesting games. The only limit is your own imagination and creativity and it's amazing what you can do with a few simple techniques and resources.

If you need any help remember that Game Maker has a **built-in manual** which can be read by clicking on the **Show Help** icon on the top icon bar. There are also other documents and links to tutorial websites in the [Resources](#) and [Links](#) sections.

And who knows - you may now go on to program the next games console classic in a few year's time.

Recommended Reading

- **Designing Games with Game Maker** by Mark Overmars - available [here](#)
- **What is a Good Game?** by Mark Overmars - available [here](#)
- The **Game Maker's Apprentice** book by Jacob Habgood and Mark Overmars
 - Sample chapters are available [here](#) and [here](#)
 - More samples are available online [here](#)
- **Basic Game Design and Creation for Fun and Learning** by Nanu and Naveena Swamy
- The **YoYo Games Website** and **Forums** - web address: www.yoyogames.com

GOOD LUCK and WELL DONE!